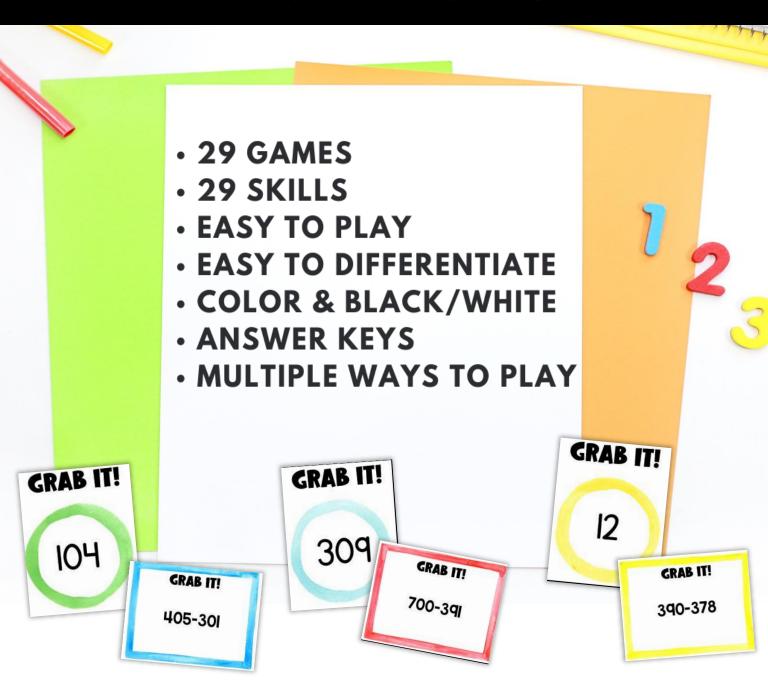
GRABIT GAMES





25+ games

WHAT'S INCLUDED?



WHAT IS THIS?



This is a game where students race to find the answer first. Whenever they see the correct card, they grab it!

HOW TO PLAY Lay out all circle cards **GRAB IT! GRAB IT! GRAB IT! GRAB IT!** 15 **GRAB IT! GRAB IT! GRAB IT! GRAB IT!** 81 3 18 Put all rectangle cards in a stack with students sitting right in front of the stack. GRAB IT! _÷3=2

GRAB IT!

GRAB IT!

50

GRAB III. STEP 1



GRAB IT!

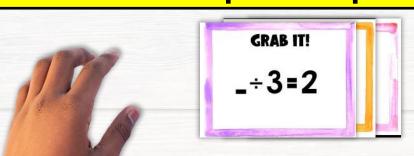
GRAB IT!

GRABIL STEP 2





The person who finds the answer first gets to keep it as a point.



I grabbed the card first so I win the round. I keep the match. HOW TO PLAY



Play continues until you run out of rectangle cards. The person with the most cards at the end wins.







29 **SKILLS**:



- AREA & PERIMETER MISSING SIDES
- ADDITION
- AREA
- BAR GRAPHS AND PICTOGRAPHS
- CAPACITY AND MASS
- COMPARING FRACTIONS
- DISTRIBUTIVE PROPERTY
- DIVISION STRATEGIES
- ELAPSED TIME
- EQUIVALENT FRACTIONS
- FACT FAMILIES
- FRACTIONS AS WHOLE NUMBERS
- FRACTIONS ON NUMBER LINES
- GEOMETRY
- IDENTIFY FRACTIONS



29 **SKILLS**:



- MEASURE WITH RULERS
- MISSING FACTORS
- MULTIPLICATION & DIVISION WORD PROBLEMS
- MULTIPLICATION PROPERTIES
- MULTIPLICATION STRATEGIES
- MULTIPLY BY TENS
- MULTI-STEP WORD PROBLEMS
- PATTERNS
- PERIMETER
- RECTILINEAR AREA
- ROUND TO NEAREST 10
- ROUND TO NEAREST 100
- SUBTRACTION
- TELLING TIME



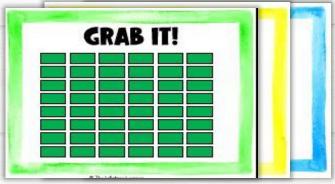
OTHER IDEAS

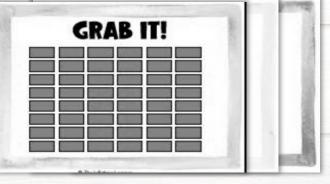
Alternative Ways to Play:

- Instead of each kid looking for the same card, divide the rectangle cards in half and have students race to find their match before their partner does.
- 2. Students work together to match all the cards.
- 3. Students can play in teams instead of individually.
- 4. Students play twice. They time themselves to see if they can match up all cards in a quicker amount of time the second time.
- 5. Students both get their own matching card to look for, but a player cannot move on till their partner has found their match too.
- 6. Lay out the circle cards all over the room. Give each child in your class a rectangle card and they need to go all around the room to find their match. When they find it, give them another rectangle card.

2 VERSIONS



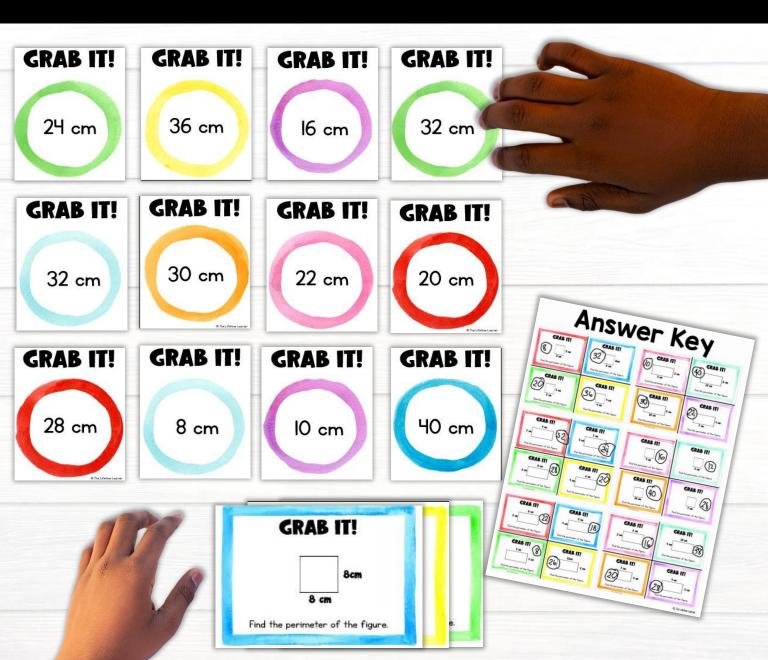




COLOR

BLACK & WHITE

ANSWER KEYS









GRAB IT!



GRAB IT!



GRAB IT!



GRAB IT!



GRAB IT!



GRAB IT!



GRAB IT!



GRAB IT!



GRAB IT!



GRAB IT!



GRAB IT!

1 3/4 in.

GRAB IT!

Measure

with Rulers

2 3/4 in.

GRAB IT!



GRAB IT!

4:58



GRAB IT!

3 ¼ in.

GRAB IT!

4 3/4 in.

GRAB IT!

5 ½ in.

GRAB IT!

9 ½ in.

GRAB IT!

7 ¾ in.

GRAB IT!

6 ½ in.

GRAB IT!

1 ½ in.

GRAB IT!

5 ¾ in.

Telling Time



GRAB IT!





GRAB IT!

GRAB IT!

GRAB IT!

<u>12</u>

GRAB IT!

4

GRAB IT!

GRAB IT!

<u>3</u> 12

GRAB IT!

<u>12</u>

Round to Nearest 100

GRAB IT!

GRAB IT!

113 999

GRAB IT!

GRAB IT!

GRAB IT!

GRAB IT!

Equivalent to $\frac{1}{7}$

GRAB IT!

GRAB IT!

GRAB IT!

825

506

GRAB IT! 741

GRAB IT!

GRAB IT!

33

GRAB IT!

24

GRAB IT!

917

GRAB IT!

330

GRAB IT!

555

GRAB IT!

398

Equivalent Fractions

GRAB IT!

Rounds to 800

MORE GRAB IT GAMES:



YOU MAY ALSO LIKE:

