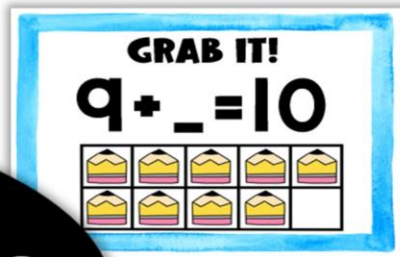


GRAB IT GAMES



Kmath

25+
games

WHAT'S INCLUDED?

- 25 GAMES
- 25 SKILLS
- EASY TO PLAY
- EASY TO DIFFERENTIATE
- COLOR & BLACK/WHITE
- ANSWER KEYS
- MULTIPLE WAYS TO PLAY

GRAB IT!

9

GRAB IT!

$4+5$

GRAB IT!

5

GRAB IT!

$3+2$

GRAB IT!

10

GRAB IT!

$8+2$

WHAT IS THIS?



This is a game where students race to find the answer first. Whenever they see the correct card, they grab it!

HOW TO PLAY

STEP 1

GRAB IT!

18

GRAB IT!

8

GRAB IT!

12

GRAB IT!

5

Lay out all circle cards

GRAB IT!

15

GRAB IT!

1

GRAB IT!

3

GRAB IT!

14

GRAB IT!

4

GRAB IT!

13

GRAB IT!

11

GRAB IT!

19

Put all rectangle cards in a stack with students sitting right in front of the stack.

GRAB IT!



HOW TO PLAY

STEP 2



Students race to grab the card that is on top FIRST!



We're both looking for 14.

STEP 3

HOW TO PLAY



The person who finds the answer first gets to keep it as a point.



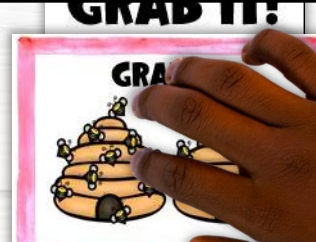
I grabbed the card first so I win the round.
I keep the match.

STEP 4

HOW TO PLAY

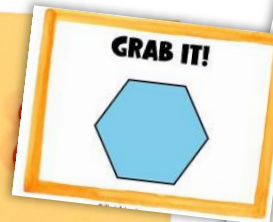


Play continues until you run out of rectangle cards.
The person with the most cards at the end wins.



25 SKILLS:

- ADD WITH PICTURES
- ADD WITHIN 5
- CLASSIFY OBJECTS AND COUNT
- COMPARE NUMBERS 1-10
- COUNT BY ONES
- COUNT BY TENS
- COUNT HOW MANY WITHIN 10
- COUNT HOW MANY WITHIN 20
- DECOMPOSE NUMBERS TO 10
- IDENTIFY 2D OR 3D
- LENGTH AND WEIGHT
- MAKE 10
- MATCH SHAPES



25 SKILLS:

- MORE OR LESS OF
- NAME SHAPES
- NUMBER RECOGNITION
- NUMBERS IN WORD FORM
- POSITIONAL TERMS
- SUBTRACT WITH PICTURES
- SUBTRACT NUMBERS WITHIN 5
- TALLER OR SHORTER
- NUMBERS 11-19
- TEN FRAMES
- TWENTY FRAMES
- WORD PROBLEMS WITHIN 10



OTHER IDEAS

Alternative Ways to Play:

1. Instead of each kid looking for the same card, divide the rectangle cards in half and have students race to find their match before their partner does.
2. Students work together to match all the cards.
3. Students can play in teams instead of individually.
4. Students play twice. They time themselves to see if they can match up all cards in a quicker amount of time the second time.
5. Students both get their own matching card to look for, but a player cannot move on till their partner has found their match too.
6. Lay out the circle cards all over the room. Give each child in your class a rectangle card and they need to go all around the room to find their match. When they find it, give them another rectangle card.

2 VERSIONS



COLOR



BLACK & WHITE

ANSWER KEYS



EXAMPLES



Taller or Shorter



Add with Pictures



EXAMPLES



**Subtract
within 5**



**Numbers
11-19**



MORE GRAB IT GAMES:

GRAB IT GAMES



K math

25+ games

GRAB IT GAMES



1st math

25+ games

GRAB IT GAMES



2nd math

25+ games

GRAB IT GAMES



3rd math

25+ games

GRAB IT GAMES



4th math

25+ games

GRAB IT GAMES



5th math

25+ games

GRAB IT GAMES



add & subtract facts

35 games

GRAB IT GAMES



multiply & divide facts

35 games

GRAB IT GAMES



K-1 phonics

85+ games

GRAB IT GAMES

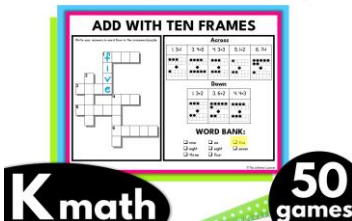


3-5 vocab

20+ games

YOU MAY ALSO LIKE:

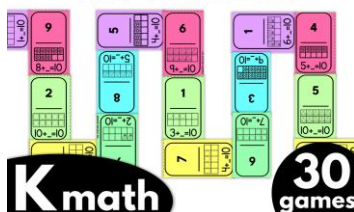
CROSSWORD PUZZLES



K math

50 games

DOMINO GAMES



K math

30 games

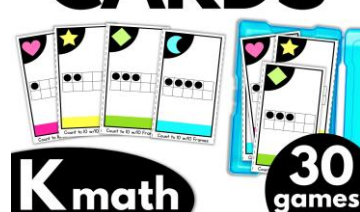
BUILD IT GAMES



K math

40 games

PLAYING CARDS



K math

30 games