GRABIT GAMES



Multiply

Autiplication & Division 1-12 Facts

Redivide facts

GRAB IT!

77 ÷ II

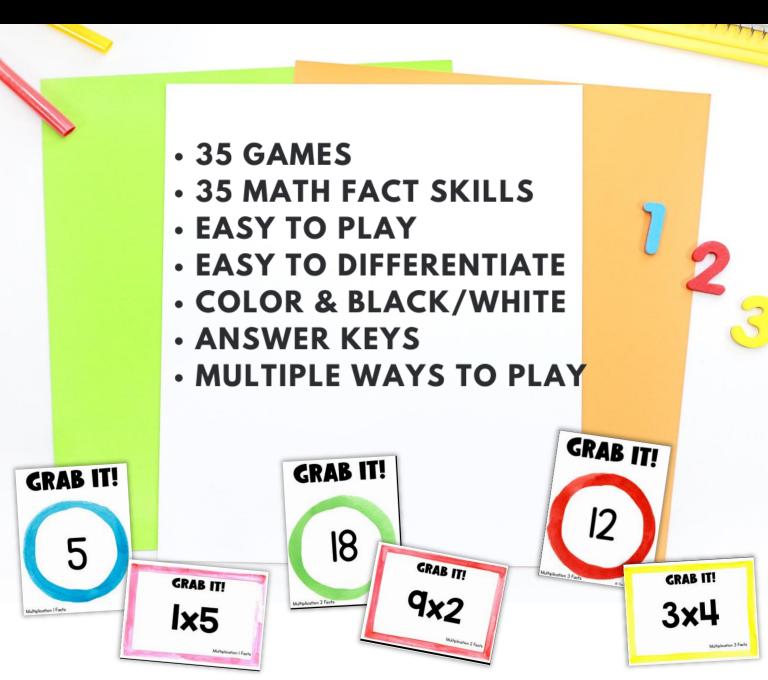
Multiplication & Division 1-12 Facts

* The Liftern Lawrer*

* The Liftern Law

35 games

WHAT'S INCLUDED?



WHAT IS THIS?



This is a game where students race to find the answer first. Whenever they see the correct card, they grab it!

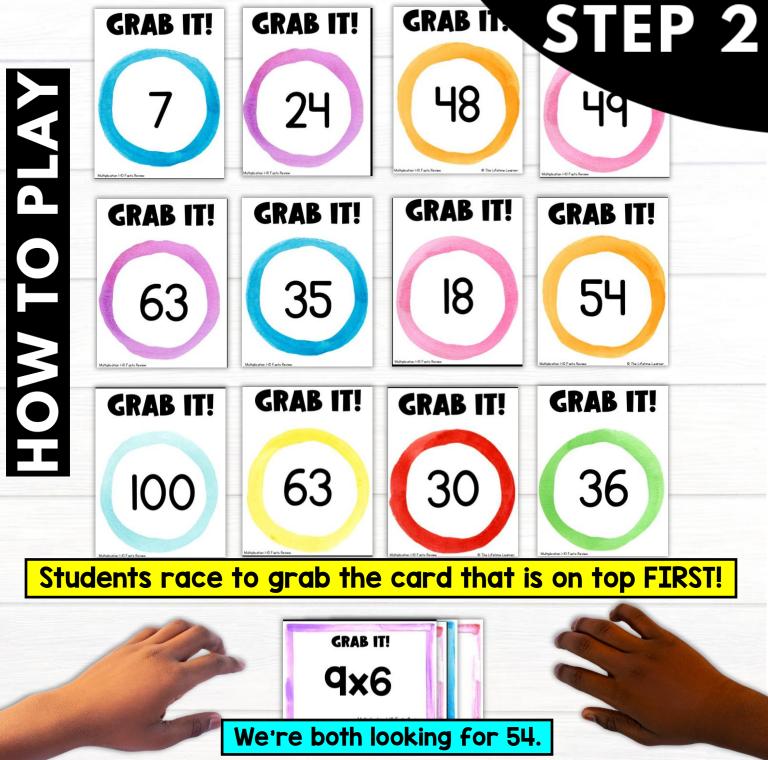
48 24 HOW TO PLAY 49 Lay out all circle cards **GRAB IT! GRAB IT! GRAB IT! GRAB IT!** 35 63 18 **GRAB IT! GRAB IT! GRAB IT! GRAB IT!** 30 63 100 Put all rectangle cards in a stack with students sitting right in front of the stack. GRAB IT! 9x6

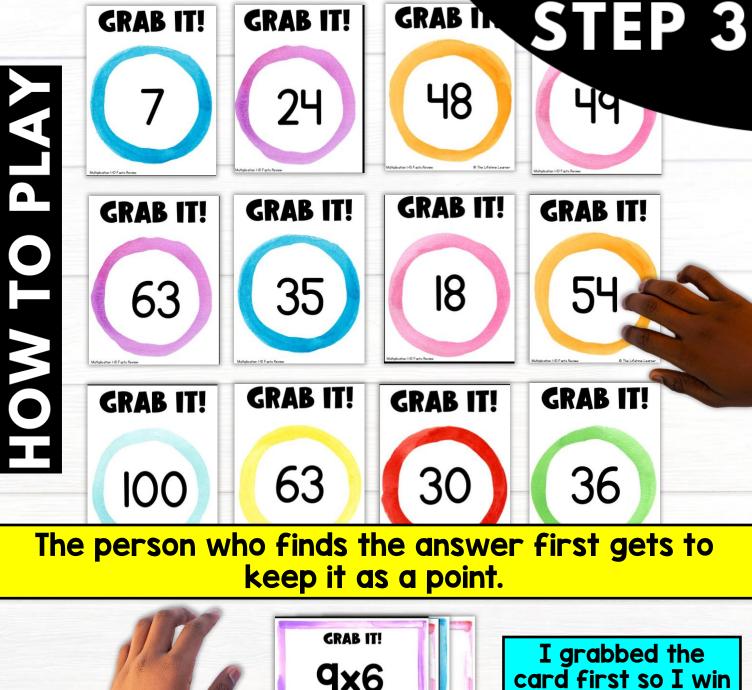
GRAB IT!

GRAB IT!

GRAB IT:

STEP 1





card first so I win the round. I keep the match.

48 24 HOW TO PLAY GRAB IT! **GRAB IT! GRAB IT!** 18 **GRAB IT! GRAB IT! GRAB IT! GRAB IT!** 63 100 Play continues until you run out of rectangle cards. The person with the most cards at the end wins. **GRAB IT!** GRAB IT! 5x7

GRAB

GRAB IT!

GRAB IT!

35 SKILLS



- MULTIPLY BY 1 FACTS
- MULTIPLY BY 2 FACTS
- MULTIPLY BY 3 FACTS
- MULTIPLY BY 4 FACTS
- MULTIPLY BY 5 FACTS
- MULTIPLY BY 6 FACTS
- MULTIPLY BY 7 FACTS
- MULTIPLY BY 8 FACTS
- MULTIPLY BY 9 FACTS
- MULTIPLY BY 10 FACTS
- MULTIPLY BY 11 FACTS
- MULTIPLY BY 12 FACTS
- MULTIPLICATION FACTS 1-5 REVIEW
- MULTIPLICATION FACTS 1-10 REVIEW
- MULTIPLICATION FACTS 1-12 REVIEW
- MULTIPLICATION MISSING FACTORS 1-10
- MULTIPLICATION MISSING FACTORS 1-12
- MULT. & DIV. FACTS 1-10 REVIEW
- MULT. & DIV. FACTS 1-12 REVIEW



35 SKILLS



- DIVIDE BY 1 FACTS
- DIVIDE BY 2 FACTS
- DIVIDE BY 3 FACTS
- DIVIDE BY 4 FACTS
- DIVIDE BY 5 FACTS
- DIVIDE BY 6 FACTS
- DIVIDE BY 7 FACTS
- DIVIDE BY 8 FACTS
- DIVIDE BY 9 FACTS
- DIVIDE BY 10 FACTS
- DIVIDE BY 11 FACTS
- DIVIDE BY 12 FACTS
- DIVISION FACTS 1-10 REVIEW
- DIVISION FACTS 1-12 REVIEW
- DIVISION MISSING FACTORS 1-10
- DIVISION MISSING FACTORS 1-12



OTHER IDEAS

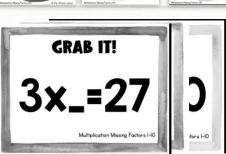
Alternative Ways to Play:

- Instead of each kid looking for the same card, divide the rectangle cards in half and have students race to find their match before their partner does.
- 2. Students work together to match all the cards.
- 3. Students can play in teams instead of individually.
- 4. Students play twice. They time themselves to see if they can match up all cards in a quicker amount of time the second time.
- 5. Students both get their own matching card to look for, but a player cannot move on till their partner has found their match too.
- 6. Lay out the circle cards all over the room. Give each child in your class a rectangle card and they need to go all around the room to find their match. When they find it, give them another rectangle card.





COLOR



4

GRAB IT!

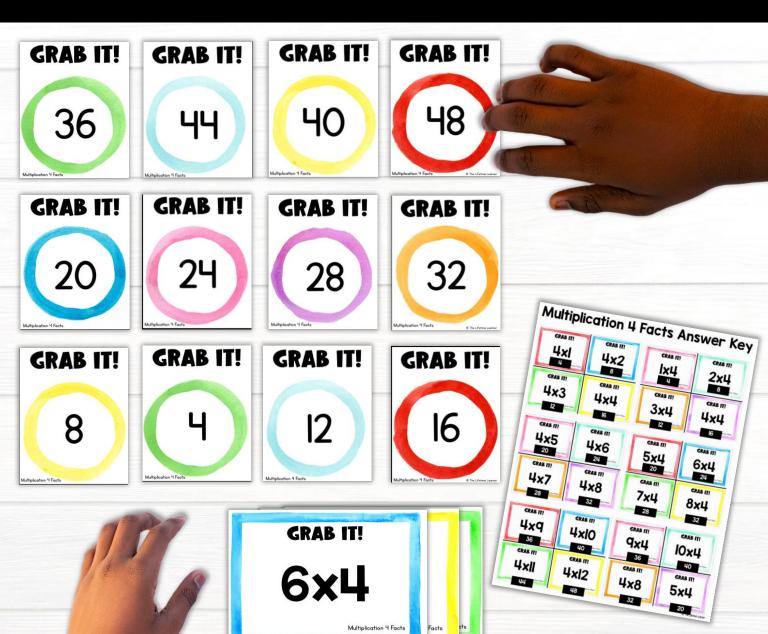
GRAB IT!

8

GRAB IT!

BLACK & WHITE

ANSWER KEYS



EXAMPLES

GRAB IT!



Multiplication X3 Facts

Multiplication X7 Facts

GRAB IT!

GRAB IT!

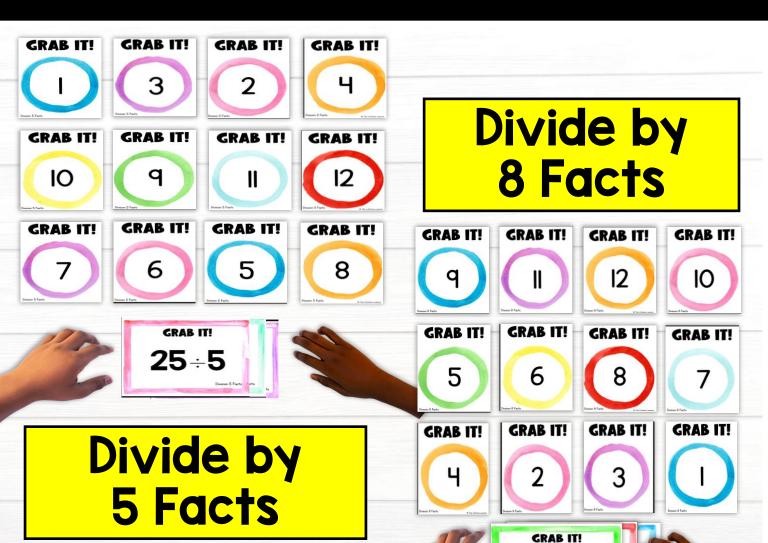
GRAB IT!



GRAB IT!

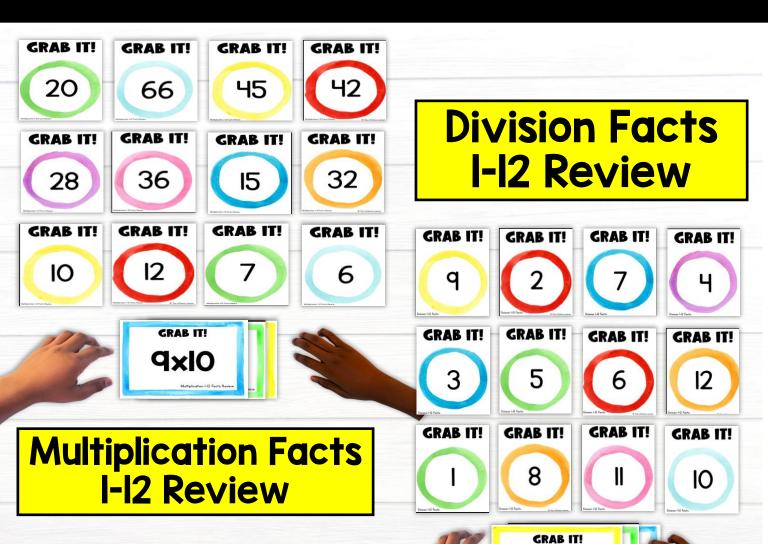
7×7

EXAMPLES



56÷8

EXAMPLES



IIO÷II

MORE GRAB IT GAMES:



YOU MAY ALSO LIKE:

