



**3RD GRADE
PLAYING
CARDS**



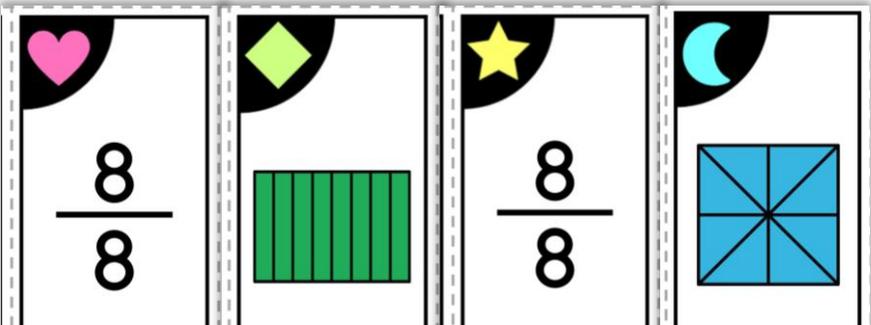
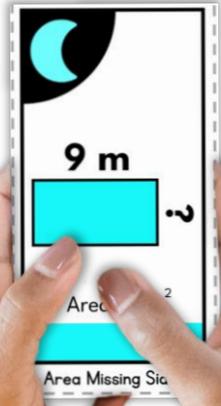
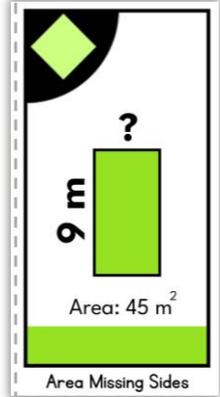
**Cards + Math =
TOTAL ENGAGEMENT!**

PERFECT FOR:

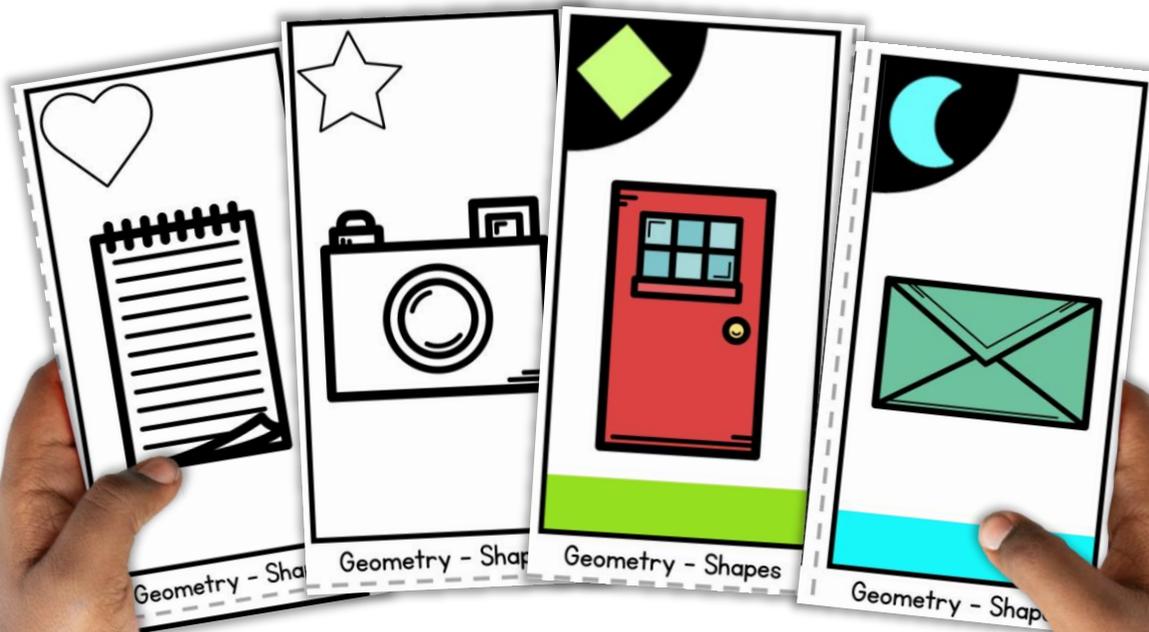
- SMALL GROUPS
- PARTNERS
- CENTERS



30 GAMES TO ENJOY!



COLOR & BLACK & WHITE OPTIONS



Geometry - Sha

Geometry - Sha

Geometry - Shapes

Geometry - Shap

15 WAYS TO PLAY!

PLAYING CARDS GUIDE: STEP BY STEP DIRECTIONS

- ✔ Go Fish
- ✔ 2 of a Kind
- ✔ War
- ✔ Old Maid
- ✔ Snap
- ✔ 4 of a Kind
- ✔ Slap Jack
- ✔ Memory Match
- ✔ Build a Tower
- ✔ Spoons
- ✔ First to Ten
- ✔ Highest Answer
- ✔ Race to Finish
- ✔ Scavenger Hunt
- ✔ With Chance Cards

GO FISH:

1. Get the Deck Ready: Shuffle a standard deck of cards.
2. Deal the Cards: Each player gets 5 cards. The rest of the cards go in a pile.
3. Check
4. Take

2 OF A KIND

1. Get the Deck Ready: Shuffle a standard deck of cards.
2. Deal the Cards: Each player gets 6 cards. The rest of the cards
3. Take

WAR

1. Set Up the Game: Shuffle a deck of cards. Deal all the cards evenly to each player. Players don't look at their cards; they keep them face-down in a pile.
2. Start a Battle: Both players turn over the top card of the pile at the same time and place it face-up in the center.
3. Compare the Cards: Look at the answer on the cards. The player with the higher answer wins both cards and places them at the bottom of their pile. If the cards are the same, it's a War!
4. Going to War: When both cards match, each player places three cards face-down and one card face-up.

WHAT'S INCLUDED?

- ✔ 30 sets of cards
- ✔ color & b/w versions
- ✔ answer keys
- ✔ idea guide with 15 ways to play
- ✔ 2 versions of most decks of cards
- ✔ chance cards to add in!



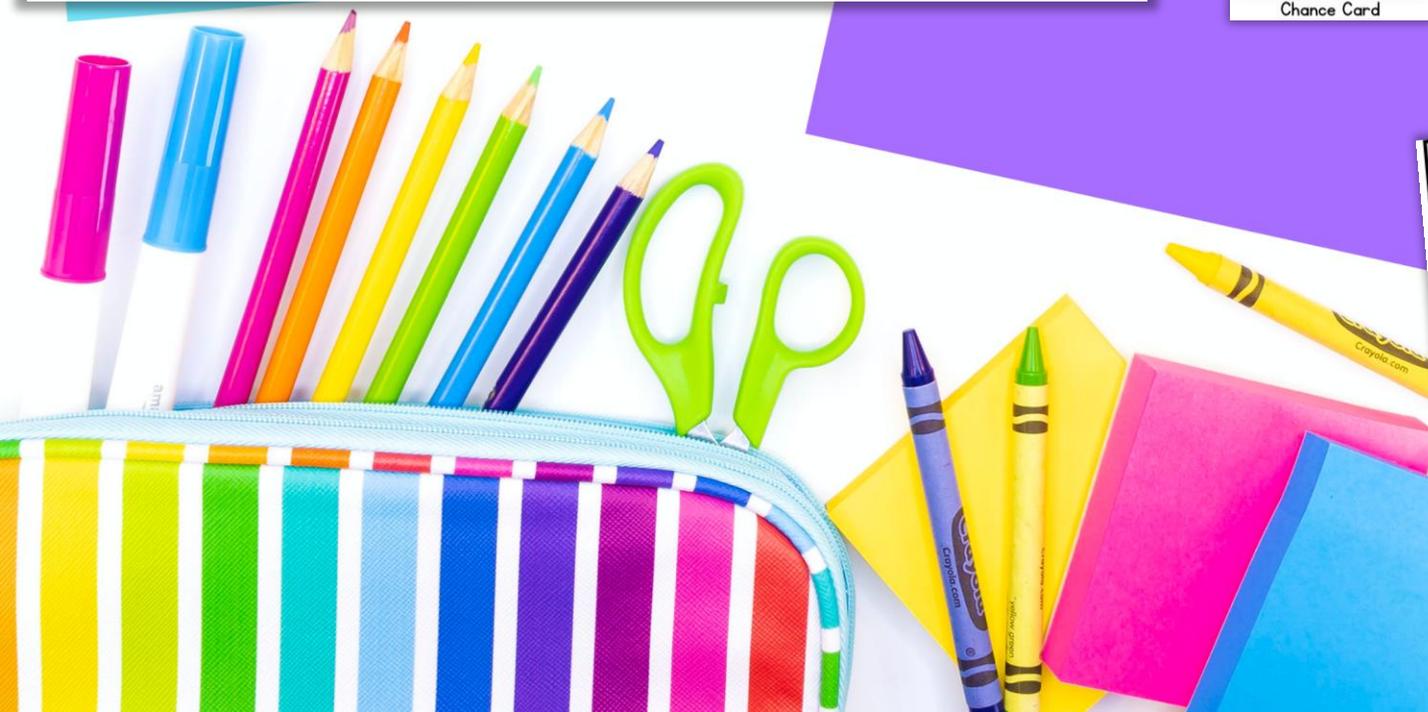
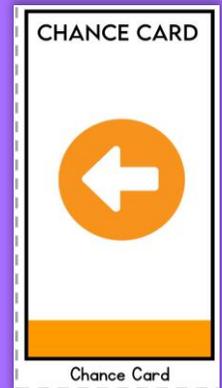
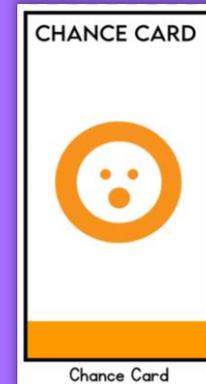
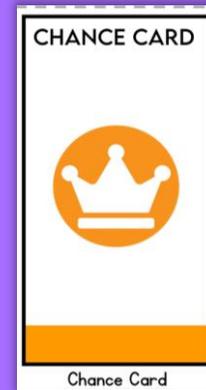
CHANCE CARD KEY

	The next player draws 2 cards from the middle.
	The next player draws 4 cards from the middle.
	Gameplay changes directions to the left.
	Gameplay changes directions to the right.
	Skips the next player's turn.

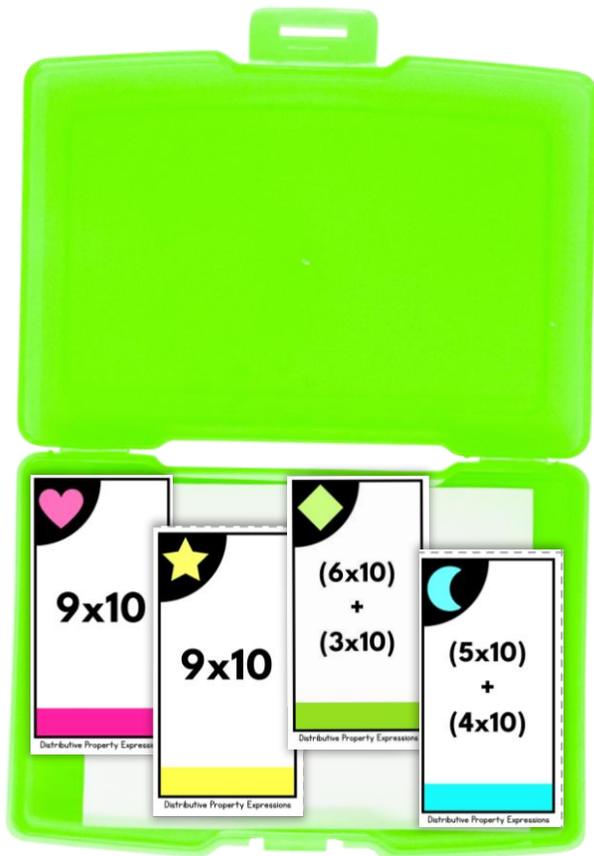
	Play this card and you get to choose who plays next.
	Everyone gets to put a card in the middle.
	This keeps a player safe from the next chance card played against them. Put the card down to stay safe.
	Take a peek at another player's cards of your choice for 5 seconds.
	Play this and you can also put down all cards that are of your color choice on this turn.

THE LIFETIME LEARNER

OPTIONAL CHANCE CARDS FOR EVEN MORE FUN!



SEE THE SKILLS!



- Add to 1000
- Area Missing Sides
- Area
- Distributive Property Expressions
- Distributive Property Solve It
- Division Facts 1 to 10
- Division Facts 1 to 12
- Division Missing Factors 1-10
- Division Strategies
- Division Word Problems
- Elapsed Time
- Equivalent Fractions
- Fractions as Whole Numbers
- Geometry
- Identify Fractions
- Multiplication Facts 1 to 10
- Multiplication Facts 1 to 12
- Multiplication Missing Factors 1-10
- Multiplication Strategies
- Multiplication Word Problems
- Multiply by Tens
- Perimeter Missing Sides
- Perimeter
- Place Value to 1000 Review
- Round to Nearest 10 within 100
- Round to Nearest 10 within 1000
- Round to Nearest 100 within 1000
- Skip Counting Practice
- Subtract to 1000
- Telling Time to the Minute



2 VERSIONS OF EACH DECK

Version #1

2 questions, 2 answers

<p>Multiplication Facts I-10</p>							
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Version #2

4 questions

<p>Multiplication Facts I-10</p>							
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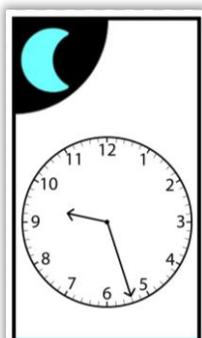
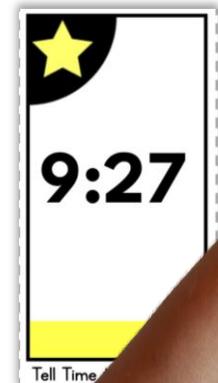
ENDLESS FUN!

You'll reach for these playing cards again and again! Unlike most resources, these are designed for repeated rounds of engaging practice and offer a new experience for students each time they play!

Use them in centers, small groups, or even as quick review sessions—they're adaptable to any lesson plan.

Students can revisit familiar games for spiral review, OR teachers can introduce new decks throughout the year to keep things fresh and exciting!

The possibilities are endless with these playing cards!



PLAYING CARDS

K math 30 games

PLAYING CARDS

1st math 30 games

PLAYING CARDS

2nd math 30 games

MORE OPTIONS TO TRY!

PLAYING CARDS

3rd math 30 games

PLAYING CARDS

4th math 30 games

PLAYING CARDS

5th math 30 games

PLAYING CARDS

+ - x ÷ math facts 30 games

PLAYING CARDS

K phonics 50 games

PLAYING CARDS

1st phonics 40 games

PLAYING CARDS

2nd phonics 30 games

PLAYING CARDS

3-5 grammar 30 games