

WHAT IS THIS?



Clue #1: Right or Wrong?
Color the envelope green if the answer is correct. Color the envelope red if it's wrong.

Clue #2: Color the Building
Find the time that matches the digital clock shown. Then, follow the instructions to color the building.

Clue #3: Fill in the Blank

Clue #4: The Building
Put the correct answer in each box. Then, read what to do at the bottom.

Clue #5: Picture Decoder
Write the answer on each line. Then, draw a line to each match. Last, use the decoder at the bottom to solve the clue.

Answers: 8:00, 1:30, 5:00, 11:30, 10:00, 2:30, 4:30, 7:00

Letters: C A N P L A N T

The mailman is at a place with something you...

Use this decoder to help you figure out what letter is equal to each picture.

A = [picture] G = [picture] M = [picture] S = [picture] Y = [picture]
B = [picture] H = [picture] N = [picture] T = [picture] Z = [picture]
C = [picture] I = [picture] O = [picture] U = [picture]
D = [picture] J = [picture] P = [picture] V = [picture]
E = [picture] K = [picture] Q = [picture] W = [picture]
F = [picture] L = [picture] R = [picture] X = [picture]

solve the mystery

The Case of the Missing Mailman

THE LIFETIME LEARNER

Where is the Mailman?

Figure out where the mailman is by solving each clue.

Shoe Store	Car Repair Shop	Toy Store	Home Repair Shop
Candy Store	Post Office	Flower Shop	Jewelry Shop

Name: _____

THE LIFETIME LEARNER

Students complete a series of clues to figure out where the missing mailman is!

HOW TO PLAY

What Happened?

You need to get in touch with your mailman, but you can't find him anywhere! You know that he's somewhere around town but can't figure out the right place. Help find out where he is by solving the clues.




























1. Take a list of places and then start solving each clue.
2. Each time you solve a clue, you will get closer to discovering where the mailman is.
3. Cross out wrong places each time you find out new information. Good luck!



THE LIFETIME LEARNER

Clue #1: Right or Wrong?

Color the envelope green if the answer is correct. Color the envelope red if it's wrong.

How many answers were correct?

1 Correct = Cross out the jewelry shop.
2 Correct = Cross out the toy store.
3 Correct = Cross out the shoe store.
4 Correct = Cross out the post office.

5 Correct = Cross out the flower shop.
6 Correct = Cross out the car repair shop.
7 Correct = Cross out the candy store.
8 Correct = Cross out the home repair shop.

THE LIFETIME LEARNER

Where is the Mailman?

Figure out where the mailman is by solving each clue.

 Shoe Store	 Car Repair Shop	 Toy Store	 Home Repair Shop
 Candy Store	 Post Office	 Flower Shop	 Jewelry Shop

Name: _____

THE LIFETIME LEARNER

Each time students solve a clue, it will reveal what place(s) to cross out.

When all clues are completed, the mystery of the missing mailman will be solved!

SKILL PRACTICE

Clue #1: Right or Wrong?
Color the envelope green if the answer is correct. Color the envelope red if it's wrong.

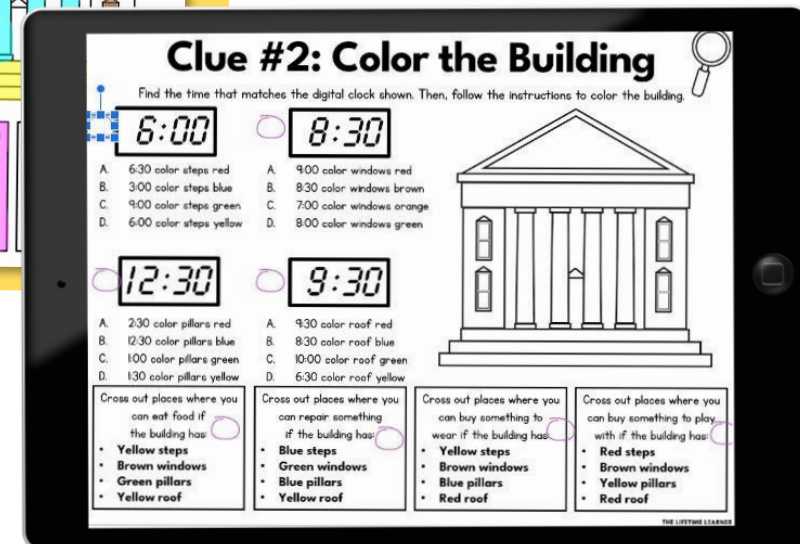
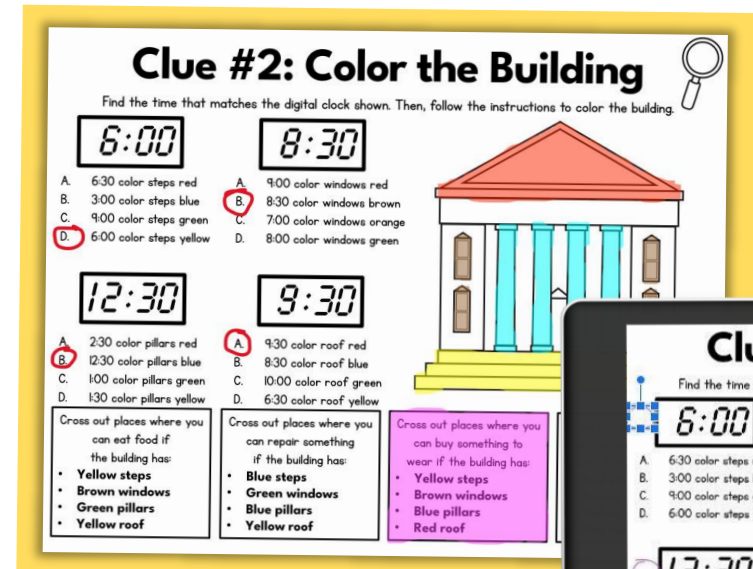
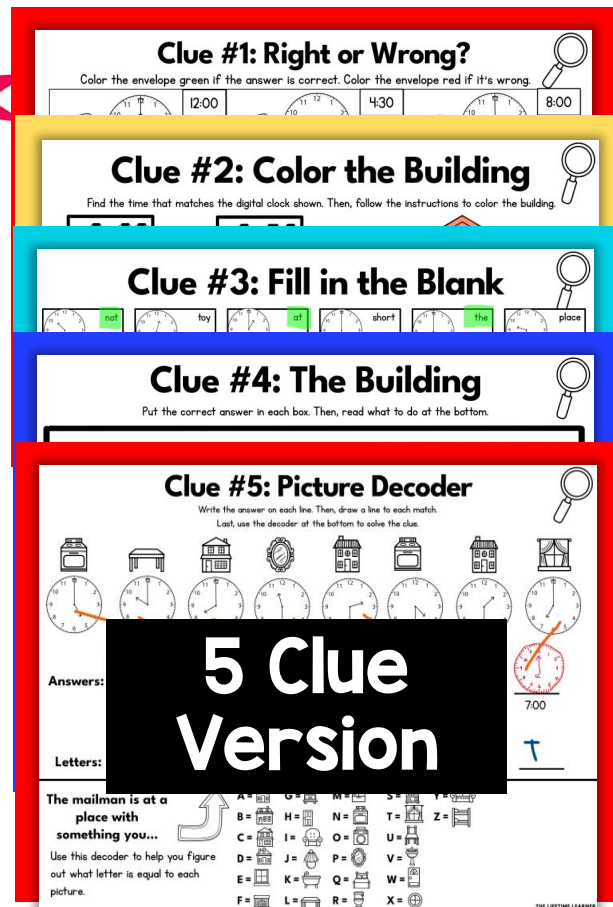
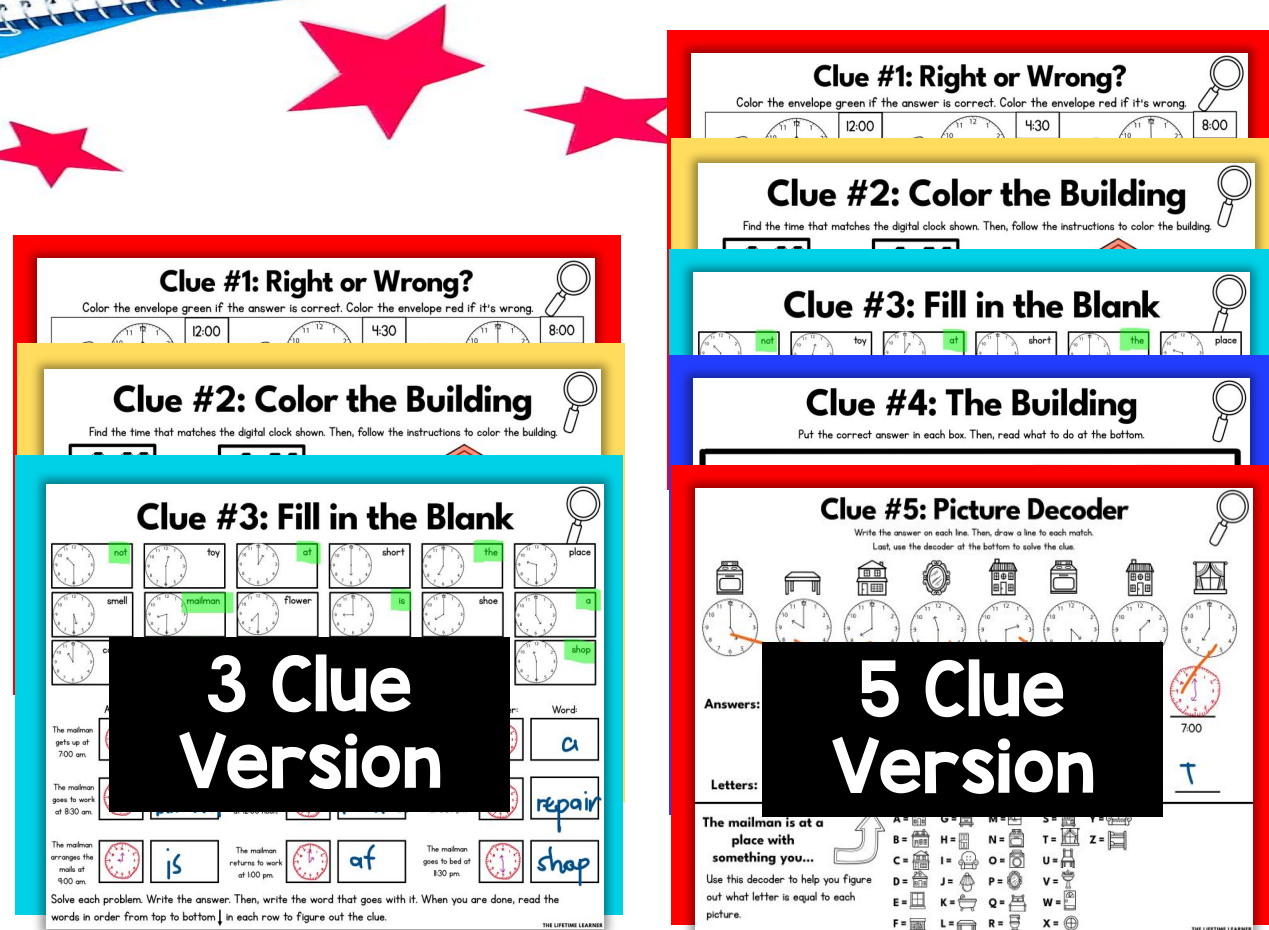
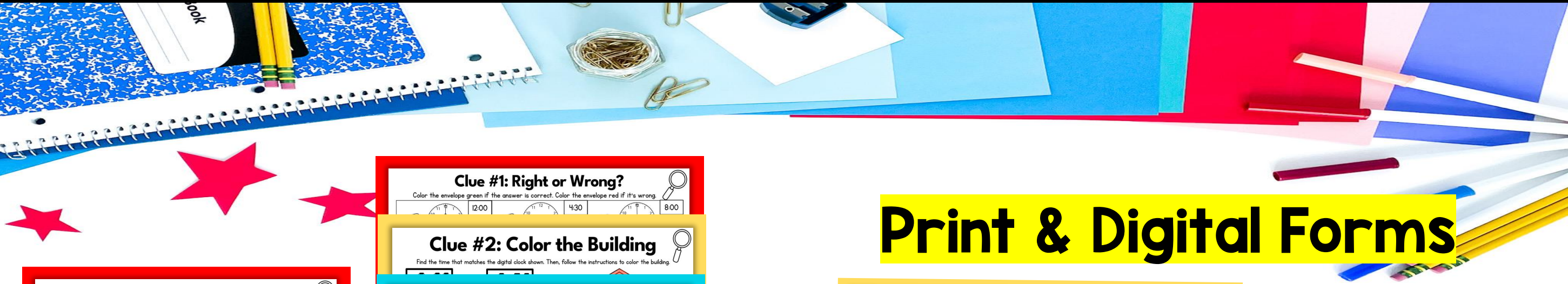
Clue #2: Color the Building
Find the time that matches the digital clock shown. Then, follow the instructions to color the building.

Clue #3: Fill in the Blank

- Tell Time to the Hour
- Tell Time to the Half Hour
- Analog and Digital Clocks
- Mailman-Themed
- Error Analysis Practice

All clues focus on reviewing telling time!

MULTIPLE VERSIONS



Short & Long Options

MATH FACT VERSION!

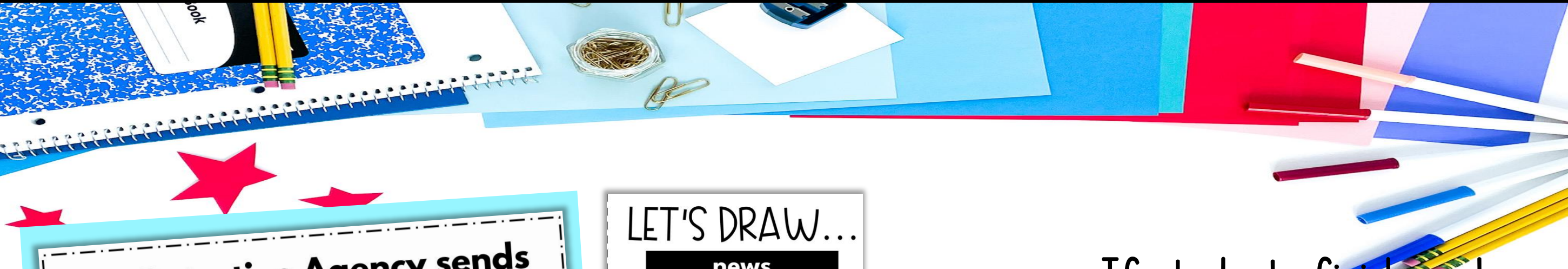
The image displays a variety of math activity cards for a 'Where is the Mailman?' mystery. The cards are:

- Where is the Mailman?**: A card with eight shop illustrations. The 'Flower Shop' is highlighted in blue, while others are crossed out with red X's. It includes a 'Name:' field at the bottom.
- Clue #1: Right or Wrong?**: A card with math problems and envelopes to be colored green for correct and red for wrong answers. Problems include $14+5=19$, $1+2=1$, $9+5=15$, $10+7=16$, $7+7=14$, $8+9=18$, $2+6=8$, $9+3=12$, and $11+4=15$.
- Clue #2: Color the Building**: A card with a drawing of a classical building and instructions to color it based on math problems. Problems include $18-10$, $7-5$, $9-4$, and $13-7$.
- Clue #3: Fill in the Blank**: A card with a grid of numbers and words to be filled in. Words include 'The', 'mailman', 'not', 'located', 'a', 'repair', and 'shop'.
- Clue #4: The Building**: A card with a grid of numbers and a drawing of a building. It includes a section for crossing out answers and a section for writing the mailman's location based on the remaining numbers.
- Clue #5: Picture Decoder**: A card with a drawing of a plant and a decoder key. It includes a section for crossing out answers and a section for writing the mailman's location based on the remaining numbers.

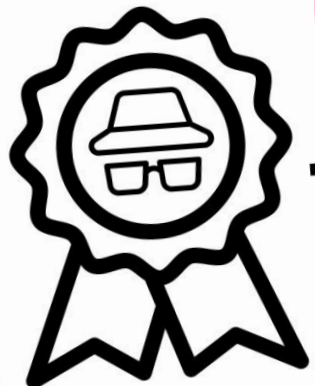
Same clues. Same mystery. Different math!

There is an extra version included that focuses on addition and subtraction facts to 20.

FAST FINISHER ACTIVITY



The Detective Agency sends
congratulations to:



Lindsay

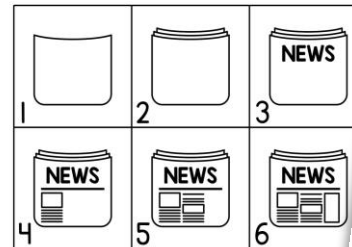
You solved the mystery!

11/2
Date

AW
Presented by:

LET'S DRAW...

news



LET'S DRAW...
a house



If students finish early,
give them a
certificate of completion
and a directed drawing
to complete while others
continue working.

MATH MYSTERY BENEFITS



- No Prep
- Print and Digital Versions
- 3 & 5 Clue Options
- Extra Math Facts Mystery
- Fun and Engaging
- Easy to Differentiate
- Encourages Critical Thinking
- Aligns with Math Standards
- Perfect for Review Days

Clue #4: The Building

Put the correct answer in each box. Then, read what to do at the bottom.

S 8:00	B 1:00	T 2:00	G 7:30	A 6:00
D 5:00	O 11:30	I 3:00	O 3:30	N 10:00
D 2:30				K 7:00

Cross out all clocks that end in:
o'clock
What letters are left? Write them on the line.

The mailman is at a place that smells
Good

THE LIFETIME LEARNER

In 1st grade, this works well as a whole group lesson or in small groups at the teacher table.

First graders will need teacher support to read & understand the clues/directions

WHY TEACHERS LOVE THESE!

Ordinary math worksheets can be boring and unoriginal.

You want activities that are fun and engaging, but also rigorous and meaningful to student learning.

MATH MYSTERIES ARE EXACTLY WHAT YOU'VE BEEN LOOKING FOR!

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Letters: C A N P L A N T

The mailman is at a place with something you...

Use this decoder to help you figure out what letter is equal to each picture.

A = [picture of a house] G = [picture of a car] M = [picture of a clock] S = [picture of a flower] Y = [picture of a house]
B = [picture of a car] H = [picture of a car] N = [picture of a clock] T = [picture of a flower] Z = [picture of a house]
C = [picture of a car] I = [picture of a car] O = [picture of a clock] U = [picture of a flower]
D = [picture of a car] J = [picture of a car] P = [picture of a clock] V = [picture of a flower]
E = [picture of a car] K = [picture of a car] Q = [picture of a clock] W = [picture of a flower]
F = [picture of a car] L = [picture of a car] R = [picture of a clock] X = [picture of a flower]

The Detective Agency sends congratulations to:

Lindsay

You solved the mystery!

11/2 **SW**

Date Presented by:

LET'S DRAW...

news

1 2 3 4 5 6

NEWS

LET'S DRAW...

a house

1 2 3 4 5 6

HOUSE

Where is the Mailman?

Figure out where the mailman is by solving each clue.

~~Shoe Store~~ ~~Car Repair Shop~~ ~~Toy Store~~ ~~Home Repair Shop~~

~~Candy Store~~ ~~Post Office~~ **Flower Shop** ~~Jewelry Shop~~

Name:

solve the mystery

The Case of the Missing Mailman

WHAT MAKES MATH MYSTERIES UNIQUE?

Math Mysteries aren't just a copy of Reading Mysteries!

They have brand-new clues, focus on math skills, and even feature a different conclusion to the mystery.

The only thing that stays the same is the list of suspects students start with!

So, if you have both, students can play during math and then again during reading for double the fun.

Reading

Example
of Clue 1

Math

Clue #1: Sorting Letters

Color the letters the same color as the box they belong in. Then, find the correct key at the bottom to solve the clue!

yellow -ank	red -onk	green -unk	blue -ink

The mailman is not near any toys if you see:

- 1 yellow note
- 2 red notes
- 5 green notes
- 2 blue notes

The mailman is not near any cars if you see:

- 3 yellow notes
- 0 red notes
- 2 green notes
- 5 blue notes

The mailman is not near any shoes if you see:

- 2 yellow notes
- 2 red notes
- 4 green notes
- 2 blue notes

The mailman is not near any games if you see:

- 2 yellow notes
- 1 red note
- 5 green notes
- 2 blue notes

Clue #1: Right or Wrong?

Color the envelope green if the answer is correct. Color the envelope red if it's wrong.

12:00	4:30	8:00
4:30	5:30	7:00
10:00	2:30	2:00

How many answers were correct?

1 Correct = Cross out the jewelry shop.	5 Correct = Cross out the flower shop.
2 Correct = Cross out the toy store.	6 Correct = Cross out the car repair shop.
3 Correct = Cross out the shoe store.	7 Correct = Cross out the candy store.
4 Correct = Cross out the post office.	8 Correct = Cross out the home repair shop.

KEEP THE FUN GOING!

GRAB A **READING MYSTERY**:

Reading mysteries aren't just a copy of math. They come with fresh clues, unique reading challenges, and a new culprit, so students are solving an entirely different case!



MORE **MATH MYSTERIES**:

Explore other grade levels to differentiate and keep every student engaged.



BUY A BUNDLE
TO **SAVE BIG!**

