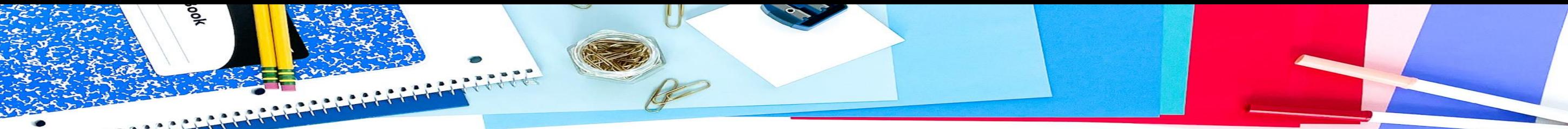


# WHAT IS THIS?



**Clue #1: Right or Wrong?**  
Color the envelope green if the answer is correct. Color the envelope red if it's wrong.

**Clue #2: Color the Building**  
Find the time that matches the digital clock shown. Then, follow the instructions to color the building.

**Clue #3: Fill in the Blank**

**Clue #4: The Building**  
Put the correct answer in each box. Then, read what to do at the bottom.

**Clue #5: Picture Decoder**  
Write the answer on each line. Then, draw a line to each match. Last, use the decoder at the bottom to solve the clue.

**Where is the Mailman?**  
Figure out where the mailman is by solving each clue.

**solve the mystery**

**The Case of the Missing Mailman**

**THE LIFETIME LEARNER**

**Letters:** C A N P L A N T

**The mailman is at a place with something you...**

**Use this decoder to help you figure out what letter is equal to each picture.**

A =	G =	M =	S =	Y =
B =	H =	N =	T =	Z =
C =	I =	O =	U =	
D =	J =	P =	V =	
E =	K =	Q =	W =	
F =	L =	R =	X =	

**THE LIFETIME LEARNER**

Students complete a series of clues to figure out where the missing mailman is!

# HOW TO PLAY



## What Happened?

You need to get in touch with your mailman, but you can't find him anywhere! You know that he's somewhere around town but can't figure out the right place. Help find out where he is by solving the clues.

1. Take a list of places and then start solving each clue.
2. Each time you solve a clue, you will get closer to discovering where the mailman is.
3. Cross out wrong places each time you find out new information. Good luck!



THE LIFETIME LEARNER

### Clue #1: Right or Wrong?

Color the envelope green if the answer is correct. Color the envelope red if it's wrong.

$4 \times 12 = 48$ 48	$5 \times 8 = 35$ 40	$1 \times 11 = 12$ 11
$6 \times 6 = 66$ 36	$3 \times 3 = 9$ 9	$9 \times 4 = 32$ 36
$7 \times 9 = 63$ 63	$2 \times 10 = 20$ 20	$11 \times 5 = 56$ 55

How many answers were correct?

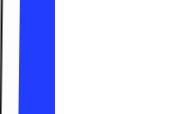
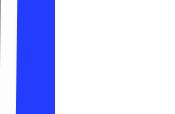
1 Correct = Cross out the jewelry shop.  
2 Correct = Cross out the toy store.  
3 Correct = Cross out the shoe store.  
4 Correct = Cross out the post office.

5 Correct = Cross out the flower shop.  
6 Correct = Cross out the car repair shop.  
7 Correct = Cross out the candy store.  
8 Correct = Cross out the home repair shop.

THE LIFETIME LEARNER

### Where is the Mailman?

Figure out where the mailman is by solving each clue.

 Shoe Store	 Car Repair Shop	 Toy Store	 Home Repair Shop
 Candy Store	 Post Office	 Flower Shop	 Jewelry Shop

Name: \_\_\_\_\_

THE LIFETIME LEARNER

Each time students solve a clue, it will reveal what place(s) to cross out.

When all clues are completed, the mystery of the missing mailman will be solved!

# SKILL PRACTICE

**Clue #1: Right or Wrong?**  
Color the envelope green if the answer is correct. Color the envelope red if it's wrong.

$14+5=19$	$1+2=1$	$9+5=15$
$10+7=16$	$17$	
$2+6=8$		

How many correct? \_\_\_\_\_

**Clue #3: Fill in the Blank**

0	19	5	short
1	at	3	flower
15	the	10	place
16	shoe	8	a
2	jewelry	14	shop

**Clue #2: Color the Building**  
Solve each equation. Then, follow the instructions to color the building.

**18-10**  
A. 11 - color steps red  
B. 10 - color steps blue  
C. 9 - color steps green  
D. 8 - color steps yellow

**7-5**  
A. 1 - color windows red  
B. 2 - color windows brown  
C. 3 - color windows orange  
D. 4 - color windows green

**9-4**  
A. 4 - color pillars red  
B. 5 - color pillars blue  
C. 6 - color pillars green  
D. 7 - color pillars yellow

**13-7**  
A. 6 - color roof red  
B. 7 - color roof blue  
C. 8 - color roof green  
D. 9 - color roof yellow

Cross out places where you can eat food if the building has:  
• Yellow steps  
• Brown windows  
• Green pillars  
• Yellow roof

Cross out places where you can repair something if the building has:  
• Blue steps  
• Green windows  
• Blue pillars  
• Yellow roof

Cross out places where you can buy something to wear if the building has:  
• Yellow steps  
• Brown windows  
• Blue pillars  
• Red roof

Cross out places where you can buy something to play with if the building has:  
• Red steps  
• Brown windows  
• Yellow pillars  
• Red roof

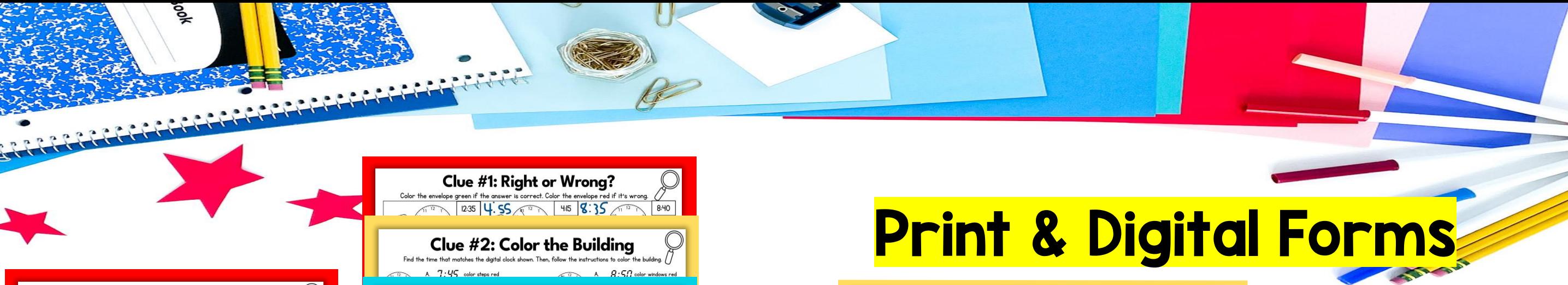
When you are done, read the \_\_\_\_\_

THE LIFETIME LEARNER

- Version 1:  
Addition & Subtraction Facts
- Version 2:  
Multiplication & Division Facts

All clues focus on reviewing math facts!

# MULTIPLE VERSIONS



**Clue #1: Right or Wrong?**  
Color the envelope green if the answer is correct. Color the envelope red if it's wrong.

**Clue #2: Color the Building**  
Find the time that matches the digital clock shown. Then, follow the instructions to color the building.

**Clue #3: Fill in the Blank**  
Solve each problem. Write the answer. Then, write the word that goes with it. When you are done, read the words in order from top to bottom in each row to figure out the clue.

**Clue #4: The Building**  
Put the correct answer in each box. Then, read what to do at the bottom.

**Clue #5: Picture Decoder**  
Solve each equation. Then, use the decoder at the bottom to solve the clue.

**Clue #1: Right or Wrong?**  
Color the envelope green if the answer is correct. Color the envelope red if it's wrong.

**Clue #2: Color the Building**  
Find the time that matches the digital clock shown. Then, follow the instructions to color the building.

**Clue #3: Fill in the Blank**  
Find the time that matches the digital clock shown. Then, follow the instructions to color the building.

**Clue #4: The Building**  
Put the correct answer in each box. Then, read what to do at the bottom.

**Clue #5: Picture Decoder**  
Solve each equation. Then, use the decoder at the bottom to solve the clue.

## Short & Long Options

## Print & Digital Forms

**Clue #2: Color the Building**  
Solve each equation. Then, follow the instructions to color the building.

**18-9**  
A. 6 - color steps red  
B. 7 - color steps blue  
C. 8 - color steps green  
D. 9 - color steps yellow

**42-6**  
A. 6 - color windows red  
B. 7 - color windows brown  
C. 8 - color windows orange  
D. 9 - color windows green

**121-II**  
A. 12 - color pillars red  
B. 11 - color pillars blue  
C. 9 - color pillars green  
D. 8 - color pillars yellow

**54-9**  
A. 6 - color roof red  
B. 7 - color roof blue  
C. 8 - color roof green  
D. 9 - color roof yellow

**Cross out places where you can eat food if the building has:**  

- Yellow steps
- Brown windows
- Green pillars
- Yellow roof

**Cross out places where you can repair something if the building has:**  

- Blue steps
- Green windows
- Blue pillars
- Red roof

**Cross out places where you can buy something to wear if the building has:**  

- Red steps
- Brown windows
- Blue pillars
- Yellow roof

**Cross out places where you can buy something to play with if the building has:**  

- Yellow steps
- Brown windows
- Blue pillars
- Red roof

**Clue #2: Color the Building**  
Solve each equation. Then, follow the instructions to color the building.

**18-9**  
A. 6 - color steps red  
B. 7 - color steps blue  
C. 8 - color steps green  
D. 9 - color steps yellow

**42-6**  
A. 6 - color windows red  
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A. 12 - color pillars red  
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**54-9**  
A. 6 - color roof red  
B. 7 - color roof blue  
C. 8 - color roof green  
D. 9 - color roof yellow

**Cross out places where you can eat food if the building has:**  

- Yellow steps
- Brown windows
- Green pillars
- Yellow roof

**Cross out places where you can repair something if the building has:**  

- Blue steps
- Green windows
- Blue pillars
- Red roof

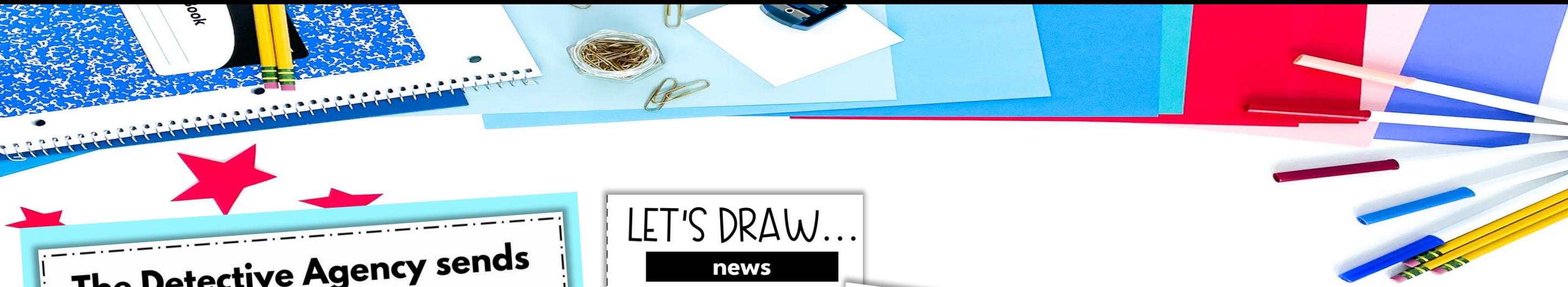
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- Red steps
- Brown windows
- Blue pillars
- Yellow roof

**Cross out places where you can buy something to play with if the building has:**  

- Yellow steps
- Brown windows
- Blue pillars
- Red roof

# FAST FINISHER ACTIVITY



The Detective Agency sends congratulations to: **Lindsay**  
You solved the mystery!

11/2 **SW**

Presented by: \_\_\_\_\_

news

1	2	3
4	5	6

NEWS

LET'S DRAW... a house

1	2	3
4	5	6

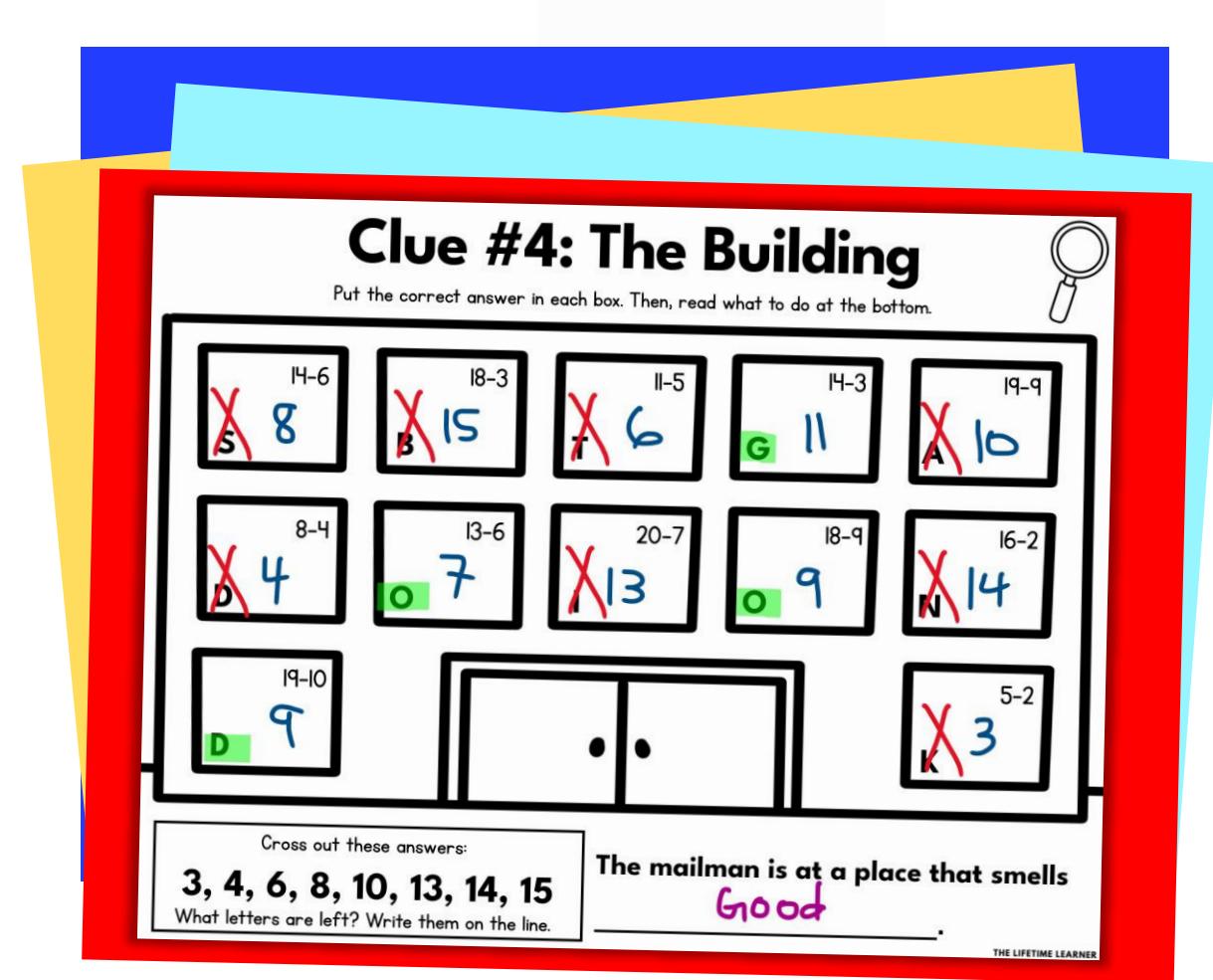


If students finish early, give them a certificate of completion and a directed drawing to complete while others continue working.

# MATH MYSTERY BENEFITS



- No Prep
- Print and Digital Versions
- 3 & 5 Clue Options
- Fun and Engaging
- Easy to Differentiate
- Encourages Critical Thinking
- Aligns with Math Standards
- Perfect for Review Days



This can be used in partners, small groups with the teacher, table groups, centers, and more!

# WHY TEACHERS LOVE THESE!

Ordinary math worksheets can be boring and unoriginal.

You want activities that are fun and engaging, but also rigorous and meaningful to student learning.

## MATH MYSTERIES ARE EXACTLY WHAT YOU'VE BEEN LOOKING FOR!

**Clue #1: Right or Wrong?**  
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**Clue #3: Fill in the Blank**

**Clue #4: The Building**  
Put the correct answer in each box. Then, read what to do at the bottom.

**Clue #5: Picture Decoder**  
Write the answer on each line. Then, draw a line to each match. Last, use the decoder at the bottom to solve the clue.

Answers: 4, 9, 7, 19, 15, 5, 1, 17

Letters: C A N P L A N T

The mailman is at a place with something you... Use this decoder to help you figure out what letter is equal to each picture.

A = G = M = S = Y =   
B = H = N = T = Z =   
C = I = O = U =   
D = J = P = V =   
E = K = Q = W =   
F = L = R = X =

**The Detective Agency sends congratulations to:**

**Lindsay**  
You solved the mystery!  
11/2 Date Presented by:

**LET'S DRAW...**  
**news**

**LET'S DRAW...**  
**a house**

**Where is the Mailman?**  
Figure out where the mailman is by solving each clue.

Shoe Store, Car Repair Shop, Toy Store, Home Repair Shop  
Candy Store, Post Office, Flower Shop, Jewelry Shop

Name:

**solve the mystery**

**The Case of the Missing Mailman**

# WHAT MAKES MATH MYSTERIES UNIQUE?

Math Mysteries aren't just a copy of Reading Mysteries!

They have brand-new clues, focus on math skills, and even feature a different conclusion to the mystery.

The only thing that stays the same is the list of suspects students start with!

So, if you have both, students can play during math and then again during reading for double the fun.



## Reading

### Example of Clue 1

**Clue #1: Sorting Letters**

Color the letters the same color as the box they belong in. Then, find the correct key at the bottom to solve the clue!

**THE MAILMAN**

- The mailman is **not** near any **toys** if you see:
  - 1 yellow note
  - 2 red notes
  - 5 green notes
  - 2 blue notes
- The mailman is **not** near any **cars** if you see:
  - 3 yellow notes
  - 0 red notes
  - 2 green notes
  - 5 blue notes
- The mailman is **not** near any **shoes** if you see:
  - 2 yellow notes
  - 2 red notes
  - 4 green notes
  - 2 blue notes
- The mailman is **not** near any **gems** if you see:
  - 2 yellow notes
  - 1 red note
  - 5 green notes
  - 2 blue notes

**THE LIFETIME LEARNER**

## Math

**Clue #1: Right or Wrong?**

Color the envelope green if the answer is correct. Color the envelope red if it's wrong.

$4 \times 12 = 48$ 	$5 \times 8 = 35$ 	$1 \times 11 = 12$ 
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**How many answers were correct?**

1 Correct = Cross out the jewelry shop.  
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5 Correct = Cross out the flower shop.  
6 Correct = Cross out the car repair shop.  
7 Correct = Cross out the candy store.  
8 Correct = Cross out the home repair shop.

**THE LIFETIME LEARNER**

# KEEP THE FUN GOING!

## GRAB A READING MYSTERY:

Reading mysteries aren't just a copy of math. They come with fresh clues, unique reading challenges, and a new culprit, so students are solving an entirely different case!



## MORE MATH MYSTERIES:

Explore other grade levels to differentiate and keep every student engaged.



BUY A BUNDLE  
TO SAVE BIG!

